

Tournament Overview

Team Check-In Procedure - 7 am – 10 am – CDO MPR

Turn in Team Contract – Receive Team Packet

Long Term Performance Sites and Times

Problem 1 – Vehicles – Long Shot Solution – 9:00 am – 3:10 pm

Big/south Gym – Follow red signs

Problem 2 – Technical – Net Working – 8:20 am – 3:00 pm

Lecture Hall - follow purple signs

Problem 3 – Classics Div. 1 (Elem) – Effective Detective - 9:00 am – 1:00 pm

Fine Arts Little Theater- Follow yellow signs

Problem 3 – Classics Div. 2 (MS) & 3 (HS) – Effective Detective - 9:00 am – 2:00 pm

Fine Arts Auditorium - Follow yellow signs

Problem 4 – Balsa Structure – Balsa Limbo – 9:00 am – 2:40 pm

Weigh- in – Weight room – Follow green signs - 8:00 am – 10:00 am

Structure Performance – North Gym – Follow green signs

Problem 5 – Theatrical – Gibberish of Not - 9:00 am – 2:40 pm

Fine Arts Band Room - Follow blue signs

All Campus Clean-up – 3:30 pm – 4:30 pm

Teams will clean up their camping area, take down any and all Odyssey signs and pack all belongings back in their cars.

Awards – Big Gym – 4:30 pm – 6:00 pm

Mandatory World Finals Coach Meeting – MPR 6:00 pm

Coaches please be sure your team is being supervised while you attend this very important meeting.